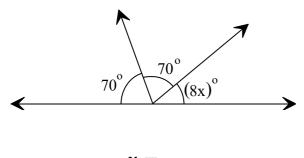


## Angles on a Straight Line

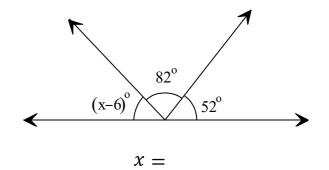
Find the value of x.

1)

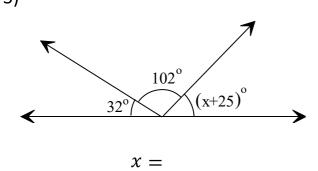


x =

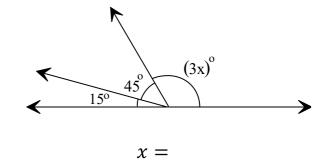
2)



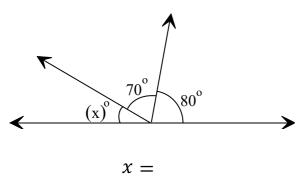
3)



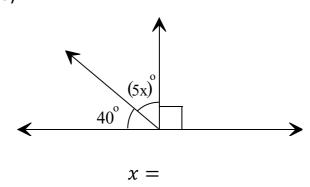
4)



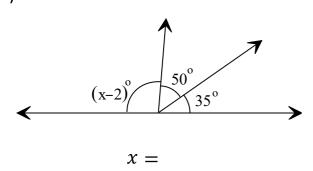
5)



6)



7)



8)

